

**CH CHARAN SINGH UNIVERISTY
MEERUT**



Evaluation Scheme & Syllabus for

MCA First Year

On

Choice Based Credit System

(Effective from the Session: 2016-17)

(Session 2017-2018)

Ch Charan singh University, Meerut
Study and Evaluation Scheme
MCA
(Master of Computer Applications)
(Effective From Session 2016-17)

Year-I Semester-I

Sl.No.	Subject Code	Subject Name	Periods			Evaluation Scheme					Credit
			L	T	P	Session Exams			ESE	Subject Total	
						CT	TA	Total			
1	MCA 111	Professional Communication	3	1	0	20	10	30	70	100	04
2	MCA 112	Computer Concepts & Principals of Programming	3	1	0	20	10	30	70	100	04
3	MCA 113	Accounting & Financial Management	3	1	0	20	10	30	70	100	04
4	MCA 114	Discrete Mathematics	3	1	0	20	10	30	70	100	04
5	MCA 115	Computer Organization & Architecture	3	1	0	20	10	30	70	100	04
Practical											
6	MCA 151	Professional Communication Lab	0	0	3	30	20	50	50	100	02
7	MCA 152	Programming Lab	0	0	3	30	20	50	50	100	02
		Total	15	4	5					700	24

Year-I Semester -II

Sl.No.	Subject Code	Subject Name	Periods			Evaluation Scheme					Credit
			L	T	P	Session Exams			ESE	Subject Total	
						CT	TA	Total			
1	MCA 211	Computer Based Numerical & Statistical Techniques	3	1	0	20	10	30	70	100	04
2	MCA 212	Data Structures	3	1	0	20	10	30	70	100	04
3	MCA 213	Introduction to Automata Theory & Languages	3	1	0	20	10	30	70	100	04
4	MCA 214	Innovation & Entrepreneurship	3	1	0	20	10	30	70	100	04
5	MCA 215	Human Values & Professional Ethics	3	0	0	20	10	30	70	100	03
Practical											
6	MCA 251	Computer Based Numerical & Statistical Techniques Lab	0	0	3	30	20	50	50	100	02
7	MCA 252	Data Structure Lab	0	0	6	30	20	50	50	100	03
		Total	14	4	6					700	24

STUDENT PERFORMANCE AND LEARNING OUTCOMES

Session :- 2017-2018

Department of Computer Application

Program Outcome for all program offered by the Institution:- Program Outcome (PO) - MCA

- Apply knowledge of Computing fundamentals, Computing specialization, Mathematics, and domain knowledge appropriate for the computing specialization to the abstraction and conceptualization of computing models from defined problems and requirements for employability.
- Identify, formulate, research literature, and solve complex Computing problems reaching substantiated conclusions using fundamental principles of Mathematics, Computing sciences, and relevant domain disciplines for advance higher studies. .
- Design and evaluate solutions for complex computing problems, and design and evaluate systems, components, or processes that meet specified needs with appropriate consideration for public health and safety, cultural, societal, and environmental considerations.
- Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of information to provide valid conclusions.
- Create, select, adapt and apply appropriate techniques, resources, and modern computing tools to complex computing activities, with an understanding of the limitations.
- Understand and commit to professional ethics and cyber regulations, responsibilities, and norms of professional computing practice for enhancing skills.
- Recognize the need, and have the ability, to engage in independent learning for continual development as a Computing professional .
- Demonstrate knowledge and understanding of computing and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- Communicate effectively with the computing community, and with society at large, about complex computing activities by being able to comprehend and write effective reports, design documentation, make effective presentations, and give and understand clear instructions.
- Understand and assess societal, environmental, health, safety, legal, and cultural issues within local and global contexts, and the consequential responsibilities relevant to professional computing practice.
- Function effectively as an individual and as a member or leader in diverse teams and in multidisciplinary environments.
- Identify a timely opportunity and using innovation to pursue that opportunity to create value and wealth for the betterment of the individual and society at large.

Specific Programme Outcomes (SPO) - MCA

- To prepare graduates who will create systems through software development to solve problems in Industry domain areas.
- To Prepare Graduates who will contribute to societal growth through research in their chosen field.
- To prepare graduates who will perform both as an individual and in a team through good analytical, design and implementation skills.
- To prepare graduates who will be lifelong learners through continuous professional development.

Professional Communication (M C A– 111)

Course Outcomes

1. Exhibit adequate verbal and non-verbal communication skills .
2. Demonstrate effective discussion, presentation and writing skills.
3. Increase confidence in their ability to read, comprehend, organize, and retain written information. Improve reading fluency.
4. Write coherent speech outlines that demonstrate their ability to use organizational formats with a specific purpose; Deliver effective
5. speeches that are consistent with and appropriate for the audience and purpose.
6. Develop proper listening skills; articulate and enunciate words and sentences clearly and efficiently.
7. Show confidence and clarity in public speaking projects; be schooled in preparation and research skills for oral presentations.

Unit-1:

Fundamentals of Communication Technical Communication: features: Distinction between General and Technical communication; Language as a tool of communication; Level of communication: Interpersonal, Organizational, Mass communications; The flow of Communication: Downward, Upward, Lateral of Horizontal (Peer group); Importance of technical communication; Barrier to Communication

Unit-II:

Constituents of Technical Written Communication Words and Phrases: Word formation. Synonyms and Antonyms; Homophones; Select vocabulary of about 500-1000 New words; Correct Usage: all Parts of Speech; Modals; Concord; Articles; Infinitives; Requisites of Sentence Construction: Paragraph

Development: Techniques and Methods- Inductive, Deductive, Spatial, Linear, Chronological etc; The Art of Condensation-various steps.

Unit-III

Business Communication Principles, Sales & Credit letters; Claim and Adjustment Letters; Job application and Resumes. Reports: Types; Significance; Structure, Style & Writing of Reports. Technical Proposal; Parts; Types; Writing of Proposal; Significance, Negotiation & Business Presentations skills

Unit-IV

Presentation Strategies and Listening Skills. Defining Purpose; Audience & Local; Organizing Contents; Preparing Outline; Audio-visual Aids; Nuances of Delivery; Body Language; Dimensions of Speech: Syllable; Accent; Pitch; Rhythm; Intonation; Paralinguistic features of voice; Listening Skills: Active Listening, Passive Listening. methods for improving Listening Skills

Unit-V

Value-Based Text Readings Following essays form the suggested text book with emphasis on Mechanics of writing.

- (i) Humanistic and Scientific Approaches to Human Activity by Moody E. Prior
- (ii) The Language of Literature and Science by A. Huxley
- (iii) Man and Nature by J. Bronowski
- (iv) The Social Function of Literature by Ian Watt
- (v) Science and Survival by Barry Commoner
- (vi) The Mother of the Sciences by A. J. Bahm
- (vii) The Effect of Scientific Temper on Man by Bertrand Russell.

Text Books

1. Improve Your Writing ed. V. N. Arora and Laxmi Chandra, Oxford Univ. Press, 2001, New Delhi

2. Technical Communication: A Practical Approach: Madhu Rani and Seema Verma - Acme Learning
3. Technical Communication- Principles and Practices by Meenakshi Raman & Sangeeta Sharma, Oxford Univ. Press

Reference Books

1. Communication Skills for Engineers and Scientists, Sangeeta Sharma et al. PHI Learning Pvt. Ltd., 2011, New Delhi
2. Business Correspondence and Report Writing by Prof. R. C. Sharma & Krishna Mohan, Tata McGraw Hill & Co. Ltd., 2001, New Delhi
3. Word Power Made Easy by Norman Lewis, W. R. Goyal Pub. & Distributors, 2009, Delhi.
4. Developing Communication Skills by Krishna Mohan, Mecra Bannerji - Macmillan India Ltd. 1990, Delhi
5. Manual of Practical Communication by L. U. B. Pandey: A. I. T. B. S. Publications India Ltd.; Krishan Nagar, 2013, Delhi
6. English Grammar and Usage by R. P. Sinha, Oxford University Press, 2005, New Delhi.
7. Spoken English - A manual of Speech and Phonetics by R. K. Bansal & J. B. Harrison, Orient Blackswan, 2013, New Delhi
8. Business English by Ken Taylor, Orient Blackswan, 2011, New Delhi

COMPUTER CONCEPTS AND PRINCIPLES OF PROGRAMMING (MCA-112)

Course Outcomes

1. To learn the basics of different types of programming
2. To understand the syntax and building blocks of the C- program.
3. To learn to solve a problem using the C Program.
4. To compile and debug a C- Program.
5. To generate an executable file from program.

UNIT 1:

08 Hours

Introduction to Computers:

Generations of Computer, Classification of Computers on various Parameters viz. Size, Purpose, Number of Users, Software, Application and System Software, Computer Hardware, Storage Devices, Memory Hierarchy, Magnetic Tape, Flash Memory, Cache and its Levels, SSD.

Number System: Binary, Octal and Hexadecimal Number Systems, Inter-Conversions in Various Number Systems, Binary Arithmetic.

UNIT 1:

06 Hours

Introduction to Operating System, Its Various Functions, Popular Operating Systems—Android, Windows, Difference between Linux and Unix, iOS, Google Chrome, Modern Computing Models: Cloud Computing Model and Its Benefits, Grid Computing, Green Computing, Internet of Things (IoT), Big Data Analytics, Modern Applications of IT

UNIT 1:

10 Hours

A Short History of Programming Languages, Development of Early Languages, Evolution of Software Architectures, Role of Programming Languages, Attributes of a Good Language? Approaches to Problem Solving, Concept of Algorithm and Flow Charts, Machine Language, Assembly Language and High Level Language, Concept of Assembler, Compiler, Loader and Linker.

Language Standardization and Internationalization Translators and Virtual Architectures, Binding Times, Syntactic Elements of a Programming Language, Program-Sub Program Structure, Stages in Translation, Analysis of Source Program, Synthesis of Object Program, Introduction to Python Programming.

UNIT1:

08Hours

Data Objects, Variables and Constants, Data Types, Declarations, Type Checking and Type Conversion, Assignment and Initialization, Condition Checking, Looping, Structured Data Types, Arrays, Records, Lists, Executable Objects, Methods

UNIT1:

08Hours

Naming and Referencing Environments, Recursive Sub Programs, Static and Dynamic Scope, Encapsulation, Abstraction, Abstract Data Types, Classes, Inheritance, Objects and Message Passing,

Text Books:

1. Programming Languages: Design and Implementation by Terrance W. Pratt, Marvin V. Zalkowitz, T. V. Gopal, Fourth Edition, Pearson
2. Fundamentals of Computers, V. Raja Ramanand Neeharika Adabala, Sixth Edition, PHI
3. Concepts, Techniques and Models of Computer Programming by Peter Van Roy and Seif Haridi, MIT Press
4. Computer Concepts: Introductory by June Jamrich Parsons & Dam Oja Eighth Edition Cengage Learning

Reference:

1. Programming Languages: Design and Implementation, Terrence W. Pratt, Prentice Hall Publishers
2. Computer Science-A Structured Programming Approach Using C, by Behrouz A. Forouzan, Richard F. Gilberg, Thomson, Third Edition [India Edition], 2007.
3. Object-Oriented Programming with C++ by E. Balagurusamy

ACCOUNTING AND FINANCIAL MANAGEMENT (MCA-113)

Course Outcomes

1. Define bookkeeping and accounting.
2. Explain the general purposes and functions of accounting.
3. Explain the differences between management and financial accounting.
4. Describe the main elements of financial accounting information – assets, liabilities, revenue and expenses.
5. Identify the main financial statements and their purposes

Unit I:

(6Hrs)

Overview: Accounting concepts, conventions and principles; Accounting Equation, International Accounting principles and standards; Matching of Indian Accounting Standards with International Accounting Standards

Unit II:

(12 Sessions)

Mechanics of Accounting: Double entry system of accounting, journalizing of transactions; preparation of final accounts, Trading Account, Manufacturing Accounts, Profit & Loss Account, Profit & Loss Appropriation account and Balance Sheet, Policies related with depreciation,

inventory and intangible assets like copyright, trademark, patents and goodwill.

Unit III (12 Sessions)
Analysis of financial statement: Ratio Analysis- solvency ratios, profitability ratios, activity ratios, liquidity ratios, market capitalization ratios ; Common Size Statement ; Comparative Balance Sheet and Trend Analysis of manufacturing, service & banking organizations.

Unit IV (10 Sessions)
Funds Flow Statement: Meaning, Concept of Gross and Net Working Capital, Preparation of Schedule of Changes in Working Capital, Preparation of Funds Flow Statement and its analysis; Cash Flow Statement: Various cash and non-cash transactions, flow of cash, preparation of Cash Flow Statement and its analysis.

Suggested Readings

- 1) Narayanswami - Financial Accounting: A Managerial Perspective (PHI, 2nd Edition)
- 2) Mukherjee - Financial Accounting for Management (TMH, 1st Edition)
- 3) Ramchandran & Kakani - Financial Accounting for Management (TMH, 2nd Edition)
- 4) Ghosh T. P. - Accounting and Finance for Managers (Taxman, 1st Edition).
- 5) Maheshwari S. N. & Maheshwari SK - An Introduction to Accountancy (Vikas, 9th Edition)
- 6) Ashish K. Bhattacharya - Essentials of Financial Accounting (PHI, New Delhi)
- 7) Ghosh T. P. - Financial Accounting for Managers (Taxman, 3rd Edition)
- 8) Maheshwari S. N. & Maheshwari SK - A text book of Accounting for Management (Vikas, 1st Edition)
- 9) Gupta Ambrish - Financial Accounting for Management (Pearson Education, 2nd Edition)
- 10) Chowdhary Anil - Fundamentals of Accounting and Financial Analysis (Pearson Education, 1st Edition).

DISCRETE MATHEMATICS (MCA – 114)

Course Outcomes

1. Be familiar with constructing proofs.
2. Be familiar with elementary formal logic.
3. Be familiar with set algebra.
4. Be familiar with combinatorial analysis.
5. Be familiar with recurrence relations.
6. Be familiar with graphs and trees, relations and functions, and finite automata.
7. Be exposed to the strategies for compare relative efficiency of algorithms

Unit-I: (10Hrs)
Set Theory: Introduction, Size of sets and cardinals, Venn diagrams, Combination of sets, Multisets, Ordered pairs and Set identities.
Relations & Functions: Relations - Definition, Operations on relations, Composite relations, Properties of relations, Equality of relations, Partial order relation. Functions - Definition, Classification of functions, Operations on functions, Recursively defined functions.
Notion of Proof: Introduction, Mathematical Induction, Strong Induction and Induction with Nonzerobase cases.

Unit-II: (08Hrs)
Lattices: Introduction, Partial order sets, Combination of partial order sets, Hasse diagram, Introduction of lattices, Properties of lattices – Bounded, Complemented, Modular and Complete lattice.

Unit-III: (08Hrs)
Boolean Algebra: Introduction, Axioms and Theorems of Boolean algebra, Boolean functions. Simplification of

Boolean Functions, Karnaugh maps, Logic gates, Digital circuits and Boolean algebra.

Unit-IV: (08Hrs)

Propositional & Predicate Logic: Propositions, Truth tables, Tautology, Contradiction, Algebra of propositions, Theory of Inference and Natural Deduction. Theory of predicates, First order predicate, Predicate formulas, quantifiers, Inference theory of predicate logic.

Unit-V:

(06Hrs)

Recurrence Relations: Introduction, Growth of functions, Recurrences from algorithms, Methods of solving recurrences.

Combinatorics: Introduction, Counting Techniques, Pigeonhole Principle, Pólya's Counting Theory.

Text Books:

1. Discrete Mathematics and Its Applications, Kenneth H. Rosen, McGraw-Hill, 2006.
2. Discrete Mathematical Structures, B. Kolman, R. C. Busby, and S. C. Ross, Prentice Hall, 2004.
3. Discrete and Combinatorial Mathematics, R. P. Grimaldi, Addison Wesley, 2004.
4. Discrete Mathematical Structures, Y. N. Singh, Wiley-India, First Edition, 2010.

Computer Organization (MCA-115)

Course Outcomes

1. Understand the theory and architecture of central processing unit.
2. Analyze some of the design issues in terms of speed, technology, cost, performance.
3. Design a simple CPU with applying the theory concepts.
4. Use appropriate tools to design verify and test the CPU architecture.
5. Learn the concepts of parallel processing, pipelining and interprocessor communication.
6. Understand the architecture and functionality of central processing unit.
7. Exemplify in a better way the I/O and memory organization.
8. Define different number systems, binary addition and subtraction, 2's complement representation and operations with this representation.

Unit-1: Digital Electronics

(08Hrs)

Data Representation in Computer Systems

Introduction, Positional Numbering Systems, Converting Between Bases, Signed Integer Representation, Floating-Point Representation, Character Codes

Arithmetic

Overview, Fixed Point Addition and Subtraction, Fixed Point Multiplication and Division, Floating Point Arithmetic

Boolean Algebra and Digital Logic

Introduction, Boolean Algebra, Boolean Expressions, Boolean Identities, K-Maps & Map minimization, Logic Gates, Digital Components, Combinational Circuits, Sequential Circuits

Unit-2: Memory, Register and Register Transfer

(08 Hrs)

Register Transfer Language, Bus and Memory Transfers, Bus Architecture, Bus Arbitration, Arithmetic

Logic, Shift Micro-operation, Arithmetic Logic Shift Unit, Design of Fast address, Arithmetic Algorithms (addition, subtraction, Booth Multiplication), IEEE standard for Floating point numbers.

Memory Hierarchy, Main Memory (RAM and ROM Chips), organization of 2^D and 2^D Auxiliary memory, Cache memory, Virtual Memory, Memory management hardware

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D,

Unit3: Control Design**(08 Hrs)**

Hardwired & Micro Programmed (Control Unit): Fundamental Concepts (Register Transfers, Performing of arithmetic or logical operations, Fetching a word from memory, storing a word in memory), Execution of a complete instruction, Multiple-Bus organization, Hardwired Control, Microprogrammed control (Microinstruction, Microprogram sequencing, Wide-Branch addressing, Microinstruction with Next-address field, Prefetching Microinstruction).

Unit4:**(08Hrs)**

Processor Design: Processor Organization: General register organization, Stack organization, Addressing mode, Instruction format, Data transfer & manipulations, Program Control, Reduced Instruction Set Computer.

Input-Output Organization: I/O Interface, Modes of transfer, Interrupts & Interrupt handling, Programmed I/O, Direct Memory access, Input-Output processor, Serial Communication.

Unit5:**(8Hrs)**

RISC & CISC Architecture, Basic MIPS Implementation, Pipelining, Instruction-level Parallelism, Parallel Processing Challenges, Flynn's Classification, Hardware Multi-threading, Multicore processing.

Text-Books(TB)

1. Logic and Digital Design, *Morris Mano and Kim Charels 4th Edition, Prentice Hall.*
2. Computer System Architecture, M. Mano (PHI)
3. Computer Organization, Vravice, Zaky & Hamacher (TMH Publication)

Reference Books(RB)

1. Structured Computer Organization, Tannenbaum (PHI)
2. Computer Organization, Stallings (PHI)
3. Computer Organization, John P. Hayes (McGraw Hill)

MCA-151**PROFESSIONAL COMMUNICATION PRACTICALS****Course Outcome**

1. **Better pronunciation and accent**
2. **Ability to use functional English**
3. **Competency in analytical skills and problem solving skills**

LTP002

Interactive and Communicative Practical with emphasis on Oral Presentation/Spoken Communication based on International Phonetic Alphabets (I.P.A.)

LIST OF PRACTICALS

1. Group Discussion: Practical based on Accurate and Current Grammatical Patterns.
2. Conversational Skills for Interviews under suitable Professional Communication Lab conditions with emphasis on Kinesics.
3. Communication Skills for Seminars/Conferences/Workshops with emphasis on Paralinguistics/Kinesics.
4. Presentation Skills for Technical Paper/Project Reports/Professional Reports based on proper Stress and Intonation Mechanics.
5. Official/Public Speaking based on suitable Rhythmic Patterns.
6. Theme-Presentation/Key-Note Presentation based on correct argumentation methodologies.
7. Individual Speech Delivery/Conferences with skill to defend Interjections/Quizzes.
8. Argumentative Skills/Role Play Presentation with Stress and Intonation.
9. Comprehension Skills based on Reading and Listening Practical on a model Audio-Visual Usage.

Reference Books

1. Bansal R. K. & Harrison: Phonetics in English, Orient Longman, New Delhi.
2. Sethi & Dhamija: A Course in Phonetics and Spoken English, Prentice Hall, New Delhi.
3. L. U. B. Pandey & R. P. Singh, A Manual of Practical Communication, A. I. T. B. S. Pub. India Ltd. Krishan Nagar, Delhi.

MCA151
Programming Lab

Course Outcome

1. Read, understand and trace the execution of programs written in C language.
2. Write the C code for a given algorithm.
3. Implement Programs with pointers and arrays, perform pointer arithmetic, and use the pre-processor.
4. Write programs that perform operations using derived data types.

Write a program in C/C++:

1. that accepts the marks of 5 subjects and finds the sum and percentage marks obtained by the student.
2. that calculates the Simple Interest and Compound Interest. (The Principal, Amount, Rate of Interest and Time are entered through the keyboard).
3. to calculate the area and circumference of a circle.
4. that accepts the temperature in Centigrade and converts into Fahrenheit using the formula $C/5 = (F-32)/9$.
5. that swaps values of two variables using a third variable.
6. that checks whether the two numbers entered by the user are equal or not.
7. to find the greatest of three numbers.
8. that finds whether a given number is even or odd.
9. that tells whether a given year is a leap year or not.
10. to demonstrate the use of switch case statement.
11. to understand the concept of pointers.
12. to print the sum of all numbers up to a given number.
13. to find the factorial of a given number.
14. to print the sum of even and odd numbers from 1 to N numbers.
15. to print the Fibonacci series.
16. to check whether the entered number is prime or not.
17. to find the sum of digits of the entered number.
18. to find the reverse of a number.
19. to print Armstrong numbers from 1 to 100.
20. to convert binary number into decimal number and vice versa.
21. that simply takes elements of the array from the user and finds the sum of these elements.
22. that inputs two arrays and saves the sum of corresponding elements of these arrays in a third array and prints them.
23. to find the minimum and maximum element of the array.
24. to search an element in an array using Linear Search.
25. to sort the elements of the array in ascending order using Bubble Sort technique.

26. to add and multiply two matrices of order $n \times n$.
27. that find the sum of diagonal elements of a $m \times n$ matrix.
28. to implement `strlen()`, `strcat()`, `strcpy()` using the concept of Functions.
29. to demonstrate the structure and union.
30. to implement different file handling functions.
31. to demonstrate the object-oriented concepts.

Note: The Instructor may add/delete/modify/tune experiments, wherever he/she feels in a justified manner.

MCA– II Semester Computer Based Numerical & Statistical Techniques (MCA-211)

Course Outcomes

1. To develop the mathematical skills of the students in the areas of numerical methods.
2. To teach theory and applications of numerical methods in a large number of engineering subjects which require solutions of linear systems, finding eigen values, eigenvectors, interpolation and applications, solving ODEs, PDEs and dealing with statistical problems like testing of hypotheses.
3. To lay foundation of computational mathematics for post-graduate courses, specialized studies and research.

Unit-I

Floating point Arithmetic: Representation of floating point numbers, Operations, Normalization, Pitfall of floating point representation, Errors in numerical computation
Iterative Methods: Zero of a single transcendental equation and zero of polynomial using Bisection Method, Iteration Method, Regula-Falsi method, Newton Raphson method, Secant method, Rate of convergence of iterative methods.

Unit-II

Simultaneous Linear Equations: Solutions of system of Linear equations, Gauss Elimination direct method and pivoting, Ill Conditioned system of equations, Refinement of solution. Gauss Seidel iterative method, Rate of Convergence
Interpolation and approximation: Finite Differences, Difference tables Polynomial Interpolation: Newton's forward and backward formula
 Central Difference Formulae: Gauss forward and backward formula, Stirling's, Bessel's
Interpolation with unequal intervals: Lagrange's Interpolation, Newton Divided difference formula

Unit-III

Numerical Differentiation and Integration: Introduction, Numerical Differentiation, Numerical Integration, Trapezoidal rule, Simpson's rules, Boole's Rule
Solution of differential equations: Picard's Method, Euler's Method, Taylor's Method, Runge-Kutta methods, Predictor-corrector method, Automatic error monitoring, stability of solution.

Unit-IV

Curve fitting, Cubic Spline and Approximation: Method of least squares, fitting of straight lines, polynomials, exponential curves etc
Frequency Chart: Different frequency chart like Histogram, Frequency curve, Pi-chart.
Regression analysis: Linear and Non-linear regression, Multiple regression

Unit-V

Time series and forecasting: Moving averages, smoothing of curves, forecasting models and methods.
Testing of Hypothesis: Test of significance, Chi-square test, t-test, F-Test Application to medicine, agriculture etc.

References:

1. Rajaraman V., "Computer Oriented Numerical Methods", PHI
2. Gerald & Wheatley, "Applied Numerical Analyses", AW
3. Jain, Iyengar and Jain, "Numerical Methods for Scientific and Engineering Computations", New Age Int.
4. Grewal B.S., "Numerical methods in Engineering and Science", Khanna Publishers, Delhi
5. T. Veerarajan, T Ramachandran, "Theory and Problems in Numerical Methods", TMH
6. Pradip Niyogi, "Numerical Analysis and Algorithms", TMH
7. Francis Scheld, "Numerical Analysis", TMH
9. Gupta S.P., "Statistical Methods", Sultan and Sons

MCAII Semester
Data Structures (MCA-212)

Course Outcomes

1. Describe how arrays, records, linked structures, stacks, queues, trees, and graphs are represented in memory and used by algorithms
2. Describe common applications for arrays, records, linked structures, stacks, queues, trees, and graphs
3. Write programs that use arrays, records, linked structures, stacks, queues, trees, and graphs
4. Demonstrate different methods for traversing trees
5. Compare alternative implementations of data structures with respect to performance
6. Compare and contrast the benefits of dynamic and static data structures implementations
7. Describe the concept of recursion, give examples of its use, describe how it can be implemented using a stack
8. Design and implement an appropriate hashing function for an application
9. Discuss the computational efficiency of the principal algorithms for sorting, searching, and hashing

Unit-I: Introduction:

Basic Terminology, Elementary Data Organization, Data Structure operations, Algorithm Complexity and Time-Space trade-off.

Arrays: Array Definition, Representation and Analysis, Single and Multidimensional Arrays, address calculation, application of arrays, Ordered List, Sparse Matrices and Vectors.

Stacks: Array Representation and Implementation of stack, Operations on Stacks: Push & Pop, Array Representation of Stack, Linked Representation of Stack, Operations Associated with Stacks,

Application of stack: Conversion of Infix to Prefix and Postfix Expressions, Evaluation of postfix expression using stack. **Recursion:** Recursive definition and processes, recursion in C, example of recursion, Tower of Hanoi Problem, simulating recursion.

Unit-II

Queues: Array and linked representation and implementation of queues, Operations on Queue: Create, Add, Delete, Full and Empty. Circular queue, Deque, and Priority Queue.

Linked list: Representation and Implementation of Singly Linked Lists, Two-way Header List, Traversing and Searching of Linked List, Overflow and Underflow, Insertion and deletion to/from Linked Lists algorithm (Beginning, end and middle), Doubly linked list, Linked List in Array, Polynomial representation and addition, Generalized linked list, Garbage Collection and Compaction.

Unit-III

Trees: Basic terminology, Binary Trees, Binary Tree Representation, Algebraic Expressions, Complete Binary Tree. Extended Binary Trees, Array and Linked Representation of Binary trees, Traversing Binary trees, Threaded Binary trees, Traversing Threaded Binary trees,

Binary

Search Trees: Binary Search Tree (BST), Insertion and Deletion in BST, Complexity of Search Algorithm, Path Length, AVL Trees.

Unit-IV

Searching: Sequential search, binary search, comparison and analysis

Sorting: Insertion Sort, Bubble Sorting,

Quick Sort, Two Way Merge Sort, Heap Sort, Sorting on Different Keys, Practical consideration for Internal Sorting

Unit-V

Graphs:

Terminology & Representations, Graphs & Multi-graphs, Directed Graphs, Sequential Representations of Graphs, Adjacency Matrices, Traversal, Connected Component and Spanning Trees, Minimum Cost Spanning Trees.

File Structures: Physical Storage Media File Organization, Organization of records into Blocks, Sequential Files, Indexing and Hashing, Primary indices, Secondary indices, B+ Tree index Files, B Tree index Files, Indexing and Hashing Techniques and their Comparisons.

Text Books

1. Y. Langsam, M. Augenstein and A. Tannenbaum, Data Structures using C

- and C++, Pearson Education Asia, 2nd Edition, 2002.
2. Ellis Horowitz, S. Sahni, D. Mehta Fundamentals of Data Structures in C++, Galgotia Book Source, New Delhi.

Reference Books

1. S. Lipschutz, Data Structures Mc-Graw Hill International Editions
2. Jean-Paul Tremblay, Paul. G. Soresan, An introduction to data structures with Applications, Tata Mc-Graw Hill International Editions
3. A. Michael Berman, Data structures via C++, Oxford University Press
4. M. Weiss, Data Structures and Algorithm Analysis in C++, Pearson Education

MCA II Semester

Introduction to Automata Theory & Formal Languages (MCA-213)

Course Outcomes

1. To provide a formal connection between algorithmic problem solving and the theory of languages and automata and develop them into a mathematical (abstract) view towards algorithmic design and in general computation itself.
2. The course should in addition clarify the practical view towards the applications of these ideas in the engineering part as well.
3. Become proficient in key topics of theory of computation, and to have the opportunity to explore the current topics in this area

Unit-I:

Basic concepts of Automata Theory: Alphabets, Strings and Languages, Deterministic Finite Automata (DFA) and Nondeterministic Finite Automata (NFA) – Definition, Representation using Transition Tables and State Diagrams, Language of DFA and NFA. NFA with ϵ -transitions, Language of NFA with ϵ -transitions, Equivalence of NFA and DFA

Unit – II:

Regular Expressions and Languages: Introduction, Definition of regular expression, Kleene's Theorem, Equivalence of regular expression and Finite Automata, Pumping Lemma for regular Languages, Closure properties of Regular Languages, Decision properties of Regular Languages, Finite Automata with Output: Moore and Mealy Machine, Equivalence of Moore and Mealy Machines.

Unit – III:

Non-Regular Grammars: Definition of Grammar, Classification of Grammars, Chomsky's Hierarchy. Context Free Grammars (CFG) and Context Free Languages (CFL)- Definition, Examples, Derivation trees, Ambiguous Grammars, Simplification of Grammars, Normal forms of CFGs: CNF and GNF, Closure properties of CFLs, Decision Properties of CFLs, Pumping Lemma for CFLs. Push Down Automata (PDA): Definition and Description, Language of PDA and its applications.

Unit – IV:

Turing Machines: Introduction, Basic Features of a Turing Machine, Language of a Turing Machine, Variants of Turing Machine: Multitapes, Nondeterministic Turing Machine, Universal Turing Machine. Turing Machine as Computer of Integer functions, Halting problem of Turing Machine, Church-Turing Thesis

Unit-V:

Undecidability: Introduction, Undecidable problems about Turing Machines, Rice's Theorem, Post's Correspondence problem (PCP) and Modified PCP. Tractable and Intractable Problems: P and NP, NPC Complete Problems, Introduction to recursive function theory

Text Books:

1. Introduction to Automata theory, Languages and Computation, J.E. Hopcraft, R. Motwani, and Ullman. 2nd edition, Pearson Education Asia
2. Introduction to languages and the theory of computation, J. Martin, 3rd Edition, Tata Mc Graw Hill
3. Elements and Theory of Computation, C. Papadimitriou and C.L. Lewis, PHI
4. Mathematical Foundation of Computer Science, Y.N. Singh, New Age International

MCAII Semester
Innovation and Entrepreneurship (MCA-214)

Course Outcomes

1. Key concepts underpinning entrepreneurship and its application in the recognition and exploitation of product/ service/ process opportunities
2. Key concepts underpinning innovation and the issues associated with developing and sustaining innovation within organisations
3. How to design creative strategies for pursuing, exploiting and further developing new opportunities
4. Issues associated with securing and managing financial resources in new and established organizations

Unit-I: Innovation and Entrepreneurship

(8Hrs)

What is innovation and entrepreneurship? Innovation Types and sources, recognizing opportunities, acting on the opportunities, innovation strategies and management, strengthening the national innovation system, fostering innovation and entrepreneurship

Unit II: Entrepreneurship

(8Hrs)

Meaning, Definition and concept of Enterprise, Entrepreneurship and Entrepreneurship Development, Evolution of Entrepreneurship, Theories of Entrepreneurship, Characteristics and Skills of Entrepreneurship, Entrepreneurship and Economic Development; Classification and Types of Entrepreneurs; Entrepreneurial Competencies; Factor Affecting Entrepreneurial Growth – Economic, Non-Economic Factors; Concepts of Intrapreneurship, Entrepreneur v/s Intrapreneur, Traits/Qualities of an Entrepreneur; Manager Vs. Entrepreneur, Problems of Entrepreneurship.

Unit III: Opportunity/Identification and Product Selection

(8

Hrs) Meaning and concept of Entrepreneurial Competency, Developing Entrepreneurial Competencies, Entrepreneurial Culture, Entrepreneurial Mobility, Factors affecting Entrepreneurial mobility, Types of Entrepreneurial mobility. Entrepreneurial Opportunity Search and Identification; Criteria to Select a Product; Conducting Feasibility Studies; Project Finalization; Sources of Information

Unit IV:

(8Hrs)

Role of Government in promoting Entrepreneurship, MSME policy in India,

Agencies for Policy Formulation and Implementation: District Industries Centers (DIC), Small Industries Service Institute (SISI), Entrepreneurship Development Institute of India (EDII), National Institute of Entrepreneurship & Small Business Development (NIESBUD), National Entrepreneurship Development Board (NEDB),

Financial Support System: Forms of Financial support, Long term and Short term financial support, Sources of Financial support, Development Financial Institutions, Investment Institutions

Unit V:

(8Hrs)

Women Entrepreneurship: Meaning, Characteristic features, Problems of Women Entrepreneurship in India, Developing Women Entrepreneurship in India, Concept of Social Enterprise and Social Entrepreneurship, Social Entrepreneurs, Sustainability Issues in Social Entrepreneurship, Rural Entrepreneurship, Family Business Entrepreneurship

Project Management: Concept, Features, Classification of projects, Issues in Project Management, Project Identification, Project Formulation, Project Design and Network Analysis, Project Evaluation, Project Appraisal, Project Report Preparation, Specimen of a Project Report

Case Studies- At least 4 (four) during this Course

Suggested Readings:

1. Lall & Sahai: Entrepreneurship (Excel Books)
2. Couger, C-Creativity and Innovation (IPP, 1999)
3. Kakkar DN- Entrepreneurship Development (Wiley Dreamtech)
4. A.K. Rai- Entrepreneurship Development, (Vikas Publishing)
5. Sehgal & Chaturvedi- Entrepreneurship Development (UDH Publishing)
6. R.V. Badi & N.V. Badi- Entrepreneurship (Vrinda Publications)
7. Holt - Entrepreneurship: New Venture Creation (Prentice-Hall).
8. Barringer MJ - Entrepreneurship (Prentice-Hall)

9. Nina Jacob, - Creativity in Organisations (Wheeler, 1998)Desai, Vasant (2003). Small-Scale Industries and Entrepreneurship. Himalaya Publishing House, Delhi.
10. Kaulgud, Aruna (2003). Entrepreneurship Management. Vikas Publishing House, Delhi. 38
11. Cynthia, L. Greene (2004). Entrepreneurship Ideas in Action. Thomson Asia Pvt. Ltd., Singapore.
12. Chandra, Ravi (2003). Entrepreneurial Success: A Psychological Study. Sterling Publication Pvt. Ltd., New Delhi.
13. Balaraju, Thehuri (2004). Entrepreneurship Development: An Analytical Study. Akansha Publishing House, Uttam Nagar, New Delhi.
14. David, Otes (2004). A Guide to Entrepreneurship. Jaico Books Publishing House, Delhi. Taneja (2004). Entrepreneurship. Galgotia Publishers.

Human Values & Professional Ethics (MCA-215)

Course Outcomes

1. Identify and analyze an ethical issue in the subject matter under investigation or in a relevant field
2. Identify the multiple ethical interests at stake in a real-world situation or practice
3. Articulate what makes a particular course of action ethically defensible
4. Assess their own ethical values and the social context of problems
5. Identify ethical concerns in research and intellectual contexts, including academic integrity,
6. use and citation of sources, the objective presentation of data, and the treatment of human subjects

Morals, Values and Ethics - Integrity - work Ethic - Service Learning - Civic Virtue - Respect for others – Living peacefully - Caring - Sharing - Honesty - Courage - Valuing time - Co-operation - Commitment - Empathy - Self-Confidence - Character - Spirituality - The role of engineers in modern society - social expectations.

Sense of 'Engineering Ethics' - Variety of moral issues - types of inquiry - moral dilemmas - moral autonomy - Kohlberg's theory - Gilligan's theory - Consensus and controversy - Models of Professional Roles & Professionalism - theories about right action - Self-interest - customs and religion - uses of ethical theories.

Engineering as experimentation - engineers as responsible experimenters - Research ethics - Codes of ethics - Industrial Standard - Balanced outlook on law - the challenger case study.
Safety and risk - assessment of safety and risk - Riysis - Risk benefit analysis and reducing risk - Govt.

Regulator's approach to risks - the three mile island and Chernobyl case studies & Bhopal - Threat of Nuclear power, depletion of ozone, greenery effects - Collegiality and loyalty - respect for authority – collective bargaining - Confidentiality - conflicts of interest - occupation crime - professional rights - employees' rights - Intellectual Property rights (IPR) - discrimination.

Multinational corporations - Business ethics - Environmental ethics - computer ethics - Role in Technological Development - Weapons development engineers as managers - consulting engineers - engineers as expert witnesses and advisors - Honesty - leadership - sample code of conduct ethics like ASME, ASCE, IEEE, Institution of Engineers (India), Indian Institute of Materials Management Institution of electronics and telecommunication engineers (IETE), India, etc.,.

Text Books:

1. Mika martin and Roland Scinger, 'Ethics in Engineering', Pearson Education/Prentice Hall, New York 1996.
2. Govindarajan M, Natarajan S, Senthil Kumar V.S, 'Engineering Ethics', Prentice Hall of India, New Delhi, 2004.
3. Charles D. Fleddermann, 'Ethics in Engineering', Pearson Education/Prentice Hall, New Jersey, 2004 (Indian Reprint)

Reference Books:

1. Charles E Harris, Michael S. Protchard and Michael J Rabins, 'Engineering Ethics - Concept and Case', Wadsworth Thompson Learning, United States, 2000 (Indian Reprint now available)
2. 'Concepts and Cases', Thompson Learning (2000)
3. John R Boatright, 'Ethics and Conduct of Business', Pearson Education, New Delhi, 2003.
4. Edmund G Seebauer and Robert L Barry, 'Fundamentals of Ethics for Scientists and Engineers', Oxford University of Press, Oxford, 2001.

MCA-251
DATASTRUCTURESLAB

Course Outcome:

1. Be able to design and analyze the time and space efficiency of the data structure
2. Implement different sorting and searching algorithms
3. Implement the stack, Queue and their applications
4. Implement various types of linked lists and their applications
5. Be capable to identify the appropriate data structure for given problem
6. Have practical knowledge on the applications of data structures
7. Perform basic operations on trees and graphs and determine minimum spanning tree

Write a Program in C or C++ for:

1. **Sorting:** Bubblesort, Selectionsort and Quicksort.
2. **Searching:** Linear Search and Binary Search.
3. Array implementation of Stack and Circular Queue.
4. Dynamic implementation of Stack, Linked List and Circularly Linked List.
5. to realize the creation of Binary Search Tree.
6. for post order tree traversal.
7. to realize graph data structure.
8. to obtain minimum cost spanning tree of a given weighted graph.
9. to find shortest path using Warshal's algorithm and Dijkstra algorithm.

Note: The Instructor may add/delete/modify/tune experiments, wherever he/she feels in a justified manner.

MCA-252
COMPUTERBASEDNUMERICALANDSTATISTICALTECHNIQUESLAB

Course Outcome

1. Learning of making automated solution of numerical methods using C language
2. Understand error, source of error and its affect on any numerical computation and also analyzing the efficiency of any numerical algorithm.
3. Learn how to obtain numerical solution of nonlinear equations using Bisection, Newton – Raphson and fixed-point iteration methods.
4. Solve system of linear equations numerically using direct and iterative methods.
5. Understand the methods to construct interpolating polynomials with practical exposure.
6. Understand the various approaches dealing the data using theory of probability
7. Analyze the different samples of data at different level of significance using various hypothesis testing.
8. Develop a framework for estimating and predicting the different sample of data for handling the uncertainties.

Write a program in C:

1. to demonstrate the errors produced during numerical computations with floating point numbers.
2. to find roots of algebraic/transcendental equations using Bisection, Newton Raphson, regul-falsi methods.
3. to determine interpolating polynomial using Lagrangian method, Newton's divided difference method of interpolation
4. to implement method of least square curve fitting.
5. to determine numerical differentiation.
6. to implement numerical integration using Trapezoidal rule and Simpson's 3/8 rules.
7. to implement Runge-Kutta second order and fourth order method for solving differential equations
8. to implement Predictor-Corrector method for solving differential equations
9. to display various types of frequency chart

Note: The Instructor may add/delete/modify/tune experiments, wherever he/she feels in a justified manner.

**CH CHARAN SINGH UNIVERISTY
MEERUT**



EVALUATION SCHEME & SYLLABUS

Evaluation Scheme and Syllabus For

Second Year

M.C.A.(Master of Computer Application)

(Effective from the Session: 2017-18)

Master of Computer Application Third Semester

S. No.	Subject Code	SubjectName	Periods			EvaluationScheme					Credit
			L	T	P	Sessional			ESE	Total	
						CT	TA	Total			
1.	MCA311	OperatingSystems	3	1	0	20	10	30	70	100	04
2.	MCA312	WebTechnology	3	1	0	20	10	30	70	100	04
3.	MCA313	Design&Analysisof Algorithms	3	1	0	20	10	30	70	100	04
4.	MCA314	ComputerBasedOptimizationTechniques	3	1	0	20	10	30	70	100	04
5.	MCA315	Cyber Security	3	0	0	20	10	30	70	100	03
6.*	MCA 316	Introduction to Programming and ComputerOrganization*	3	0	0	20	10	30	70	100	--
Practical											
7.	MCA351	OperatingSystemsLab	0	0	3	30	20	50	50	100	02
8.	MCA352	Design&Analysisof AlgorithmsLab	0	0	6	30	20	50	50	100	03
Total										700	24

Fourth Semester

S. No.	Subject Code	SubjectName	Periods			EvaluationScheme					Credit
			L	T	P	Sessional			ESE	Total	
						CT	TA	Total			
1.	MCA411	DatabaseManagementSystems	3	1	0	20	10	30	70	100	04
2.	MCA412	ComputerNetworks	3	1	0	20	10	30	70	100	04
3.	MCA413	ArtificialIntelligence	3	1	0	20	10	30	70	100	04
4.	MCA414	CompilerDesign	3	1	0	20	10	30	70	100	04
5.	MCA415	Elective–I (Mobile Computing)	3	1	0	20	10	30	70	100	03
6.*	MCA416	Fundamental of Data Structure, NumericalandComputationalTheory*	3	0	0	20	10	30	70	100	--
Practical											
7.	MCA451	MiniProject	0	0	6	30	20	50	50	100	03
8.	MCA452	DatabaseManagementSystemsLab	0	0	3	30	20	50	50	100	02
Total			15	5	6					700	24

**Note: MCALateralEntry candidates are required to qualify following two audit courses also. These courses will be of qualifying nature and shall not be considered towards semester total of marks.*

* Audit Courses to be completed by MCALateralEntry Students only.

1. Audit Course 1: RCA-A01
2. Audit Course 2: RCA-A02

List of Electives

Elective–I

1. RCA-E11: Design & Development of Applications
2. RCA-E12: Client-Server Computing
3. RCA-E13: Data Warehousing & Data Mining
4. RCA-E14: Advanced Computer Architecture
5. RCA-E15: Mobile Computing

STUDENT PERFORMANCE AND LEARNING OUTCOMES

Session :- 2017-2018

Department of Computer Application

Program Outcome for all program offered by the Institution:-

Program Outcome (PO) - MCA

- Apply knowledge of Computing fundamentals, Computing specialization, Mathematics, and domain knowledge appropriate for the computing specialization to the abstraction and conceptualization of computing models from defined problems and requirements.
- Identify, formulate, research literature, and solve complex Computing problems reaching substantiated conclusions using fundamental principles of Mathematics, Computing sciences, and relevant domain disciplines.
- Design and evaluate solutions for complex computing problems, and design and evaluate systems, components, or processes that meet specified needs with appropriate consideration for public health and safety, cultural, societal, and environmental considerations.
- Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of information to provide valid conclusions.
- Create, select, adapt and apply appropriate techniques, resources, and modern computing tools to complex computing activities, with an understanding of the limitations.
- Understand and commit to professional ethics and cyber regulations, responsibilities, and norms of professional computing practice.
- Recognize the need, and have the ability, to engage in independent learning for continual development as a Computing professional.
- Demonstrate knowledge and understanding of computing and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- Communicate effectively with the computing community, and with society at large, about complex computing activities by being able to comprehend and write effective reports, design documentation, make effective presentations, and give and understand clear instructions.
- Understand and assess societal, environmental, health, safety, legal, and cultural issues within local and global contexts, and the consequential responsibilities relevant to professional computing practice.
- Function effectively as an individual and as a member or leader in diverse teams and in multidisciplinary environments.
- Identify a timely opportunity and using innovation to pursue that opportunity to create value and wealth for the betterment of the individual and society at large.

Specific Programme Outcomes (SPO) - MCA

- To prepare graduates who will create systems through software development to solve problems in Industry domain areas.
- To Prepare Graduates who will contribute to societal growth through research in their chosen field.
- To prepare graduates who will perform both as an individual and in a team through good analytical, design and implementation skills.

- To prepare graduates who will be lifelong learners through continuous professional development.

Operating Systems (MCA 311)

Course Outcome

1. Explain main components, services, types and structure of Operating Systems.
2. Apply the various algorithms and techniques to handle the various concurrency control issues.
3. Compare and apply various CPU scheduling algorithms for process execution.
4. Identify occurrence of deadlock and describe ways to handle it.
5. Explain and apply various memory, I/O and disk management techniques.

UNIT I–INTRODUCTION: - Computer System Overview-Basic Elements, Instruction Execution, Interrupts, Memory Hierarchy, Cache Memory, Direct Memory Access, Multiprocessor and Multicore Organization. Operating system overview-objectives and functions, Evolution of Operating System.

UNIT II–PROCESSES: - Process States, Process Description and Process Control. Processes and Threads, Types of Threads, Multicore and Multithreading, Windows 7- Thread and SMP Management.

UNIT III-CONCURRENCY AND SCHEDULING:-Principles of Concurrency-Mutual Exclusion, Semaphores, Monitors, Readers/Writers problem. Deadlocks-prevention-avoidance-detection, Scheduling-Types of Scheduling-Scheduling algorithms.

UNIT IV–MEMORY:-Memory management requirements, Partitioning, Paging and Segmentation, Virtual memory- Hardware and control structures, operating system software, Linux memory management, Windows memory management.

UNIT V - INPUT/OUTPUT AND FILE SYSTEMS: - I/O management and disk scheduling – I/O devices, organization of I/O functions; OS design issues, I/O buffering, disk scheduling, Disk cache. File management – Organization, Directories, File sharing, and Record blocking, secondary storage management.

References:-

1. Silberschatz, Galvin and Gagne, “Operating Systems Concepts”, Wiley
2. Andrew S. Tanenbaum, “Modern Operating System”, PHI Learning
3. Tanenbaum/Woodhull “Operating System Design and Implementation”, Pearson Publication.
4. Harvey M Dietel, “An Introduction to Operating System”, Pearson Education
5. Flynn, “Understanding Operating System”, Cengage.
6. D M Dhamdhere, “Operating Systems: A Concept based Approach”, McGraw Hill.
7. Charles Crowley, “Operating Systems: A Design-Oriented Approach”, Tata McGraw Hill Education”.
8. Stuart E. Madnick & John J. Donovan. *Operating Systems*. McGraw Hill.
9. A. K. Sharma, “Operating System”, University Press.
10. Achyut S Godbole, Atulkahate, “Operating System”, McGraw Hill

Web Technology(312)

Course Outcome:

1. On completion of this course, a student will be familiar with client server architecture and able to develop a web application using web technologies.
2. Students will gain the skills and project based experience needed for entry into web application and development careers.
3. Students are able to develop a dynamic webpage by the use of java script and DHTML. Students will be able to write a well formed / valid XML document. Students will be able to write a server side java application called Servlet to catch form data sent from client, process it and store it on database.
4. Students will be able to write a server side java application called JSP to catch form data sent from client and store it on database.

5. The course is intended for those who have never done anything with HTML or web pages (static and dynamic), and would like to build this basic knowledge for starting a career as a web developer or for learning how to program HTML for web pages HTML/ HTML5, CSS, JavaScript, VB Script.
6. Web development strategies using server side programming with ASP, JSP, Com/D-Com, PHP and at the end of the course you'll gain knowledge about where to go next to further your front-end web development skills.

UNIT I-INTRODUCTION&WEBDESIGN:-

Introduction:ConceptofWWW,InternetandWWW,HTTPProtocol:RequestandResponse,WebbrowserandWeb servers, FeaturesofWeb2.0

WebDesign:Conceptsofeffectivewebdesign,WebdesignissuesincludingBrowser,Bandwidth and Cache, Display resolution, Look and Feel of the Website, Page Layout and linking,Usercentricdesign,Sitemap,Planningandpublishingwebsite,Designingeffectivenavigation.

UNITII-HTML&STYLESHEETS:-HTML:BasicsofHTML,formattingandfonts,commenting code, color, hyperlink, lists, tables, images, forms, XHTML, Meta tags, Characterentities,framesandframesets,BrowserarchitectureandWebsitestructure.OverviewandfeaturesofHTML 5

Style sheets : Need for CSS, introduction to CSS, basic syntax and structure, using CSS,backgroundimages,coloursandproperties,manipulatingtexts,usingfonts,bordersandboxes,margins,paddinglists, positioningusingCSS, CSS2, Overviewandfeatures ofCSS3

UNIT III- JAVASCRIPT &XML:-JavaScript : Client side scripting with JavaScript, variables,functions,conditions,loopsandrepetition,Popupboxes,AdvanceJavaScript.JavaScriptandobjects, JavaScriptownobjects, theDOM andweb browserenvironments, Manipulation usingDOM,formsandvalidations,DHTML:CombiningHTML,CSSandJavaScript,Eventsandbuttons

XML: Introduction to XML, uses of XML, simple XML, XML key components, DTD andSchemas,Using XMLwith application.TransformingXMLusingXSLandXSLT

UNIT IV- PHP:-PHP : Introduction and basic syntax of PHP, decision and looping with examples,PHP and HTML, Arrays, Functions, Browser control and detection, string, Form processing, Files,Advance Features: Cookiesand Sessions,ObjectOriented ProgrammingwithPHP

UNIT V- MYSQL:-PHP and MySQL : Basic commands with PHP examples, Connection to server,creatingdatabase,selectingadatabase,listingadatabase,listingtablename,creatingatable,inserting data, altering tables, queries, deleting database, deleting data and tables, PHP myadmin anddatabasebugs

References:-

1. DevelopingWebApplications,RalphMoseleyand M.T.Savaliya,Wiley-India
2. WebTechnologies,BlackBook,DreamtechPress
3. HTML5,BlackBook,DreamtechPress
4. WebDesign,JoelSklar,Cengage Learning
5. DevelopingWebApplicationsinPHPandAJAX,Harwani,McGrawHill
6. InternetandWorldWideWebHowtoprogram,P.J.Deitel&H.M.Deitel,Pearson

Design and Analysis of Algorithms (MCA 313)

Course Outcomes

1. Argue the correctness of algorithms using inductive proofs and invariants.
2. Analyze worst-case running times of algorithms using asymptotic analysis.
3. Describe the divide-and-conquer paradigm and explain when an algorithmic design situation calls for it. Recite algorithms that employ this paradigm. Synthesize divide-and-conquer algorithms. Derive and solve recurrences describing the performance of divide-and-conquer algorithms.
4. Describe the dynamic-programming paradigm and explain when an algorithmic design situation calls for it. Recite algorithms that employ this paradigm. Synthesize dynamic-programming algorithms, and analyze them.
5. Describe the greedy paradigm and explain when an algorithmic design situation calls for it. Recite algorithms that employ this paradigm. Synthesize greedy algorithms, and analyze them.
6. Explain the major graph algorithms and their analyses. Employ graphs to model engineering problems, when appropriate. Synthesize new graph algorithms and algorithms that employ graph computations as key components, and analyze them.
7. Explain the different ways to analyze randomized algorithms (expected running time, probability of error). Recite algorithms that employ randomization. Explain the difference between a randomized algorithm and an algorithm with probabilistic inputs.

UNIT-I INTRODUCTION: Algorithms, Analyzing algorithms, Complexity of algorithms, Growth of functions, Performance measurements, Sorting and order Statistics - Shell sort, Quick sort, Mergesort, Heap sort, Comparison of sorting algorithms, Sorting in linear time.

UNIT-II ADVANCED DATA STRUCTURES:- Red-Black trees, B-trees, Binomial Heaps, Fibonacci Heaps.

UNIT-III DIVIDE AND CONQUER, GREEDY METHOD: Sorting, Matrix Multiplication, Convex hull and Searching. Greedy methods with examples such as Optimal Reliability Allocation, Knapsack, and Minimum Spanning trees-Prim's and Kruskal's algorithms, Single source shortest paths- Dijkstra's and Bellman Ford algorithms.

UNIT-IV DYNAMIC PROGRAMMING, BACKTRACKING AND BRANCH AND BOUND:

- Dynamic programming with examples such as Knapsack, All pair shortest paths - Warshall's and Floyd's algorithms, Resource allocation problem. Backtracking, Branch and Bound with examples such as Travelling Salesman Problem, Graph Colouring, n-Queen Problem, Hamiltonian Cycles and Sum of subsets.

Unit -V Selected Topics: Algebraic Computation, Fast Fourier Transform, String Matching, Theory of NP-completeness, Approximational algorithms and Randomized algorithms.

References:-

1. Thomas H. Cormen, Charles E. Leiserson and Ronald L. Rivest, "Introduction to Algorithms", Prentice Hall of India.
2. RCT Lee, SST seng, RC Chang and YTT sai, "Introduction to the Design and Analysis of Algorithms", McGraw Hill, 2005.
3. E. Horowitz & S. Sahni, "Fundamentals of Computer Algorithms",
4. Berman, Paul, "Algorithms", Cengage Learning.
5. Aho, Hopcraft, Ullman, "The Design and Analysis of Computer Algorithms", Pearson Education, 2008.
6. Jon Kleinberg, Eva Tardos, "Algorithm Design", Pearson Education.

COMPUTERBASEDOPTIMIZATIONTECHNIQUES(MCA 314)

Course Outcomes

1. Formulate and solve problems as networks and graphs.
2. Develop linear programming (LP) models for shortest path, maximum flow, minimal spanning tree, critical path, minimum cost flow, and transport problems.
3. Solve the problems using special solution algorithms

UNIT I-PRELIMINARIES:-Inventory Models and Replacement problems: Inventory models –variouscosts-deterministicinventory models,Singleperiodinventory modelwithshortestcost,stochasticmodels,Applicationofinventorymodels,Economiclotsizes-pricebreaks,andReplacement problems-capital equipment-discounting costs-replacement in anticipation of failure-groupeplacement-stochasticnatureunderlyingthefailurephenomenon.

UNITII-LINEARPROGRAMMINGPROBLEMS(LPP):-DefinitionofLPP,Graphical Solutions of Linear Programming Problems, Simplex Method, and Artificial Variable Method, TwoPhase Method, Charnes’ Big-M Method, Sensitivity Analysis, Revised Simplex Method, Duality,DualSimplexMethod

UNIT III-INTEGER LINEAR PROGRAMMING PROBLEMS: - Integer Linear ProgrammingProblems, Mixed Integer Linear Programming Problems, Cutting Plane Method, Branch and BoundMethod,0-1integerlinearprogrammingproblem.TransportationProblems:IntroductiontoTransportation Model, Matrix Form of TP, Applications of TP Models, Basic Feasible Solution of aTP, Degeneracy in TP, Formation of Loops in TP, Solution Techniques of TP, Different Methods forObtainingInitialBasicFeasibleSolutionsviz.MatrixMinimaMethod,RowMinimaMethod,Column Minima Methods, Vogel’s Approximation Method, Techniques for Obtaining Optimal BasicFeasibleSolution. AssignmentProblems: Definition, HungarianMethodforAP.

UNITIV-INTRODUCTIONTONLP:-

DefinitionofNLP,ConvexProgrammingProblems,QuadraticProgrammingProblems,Wolfe’sMethodforQuadrati cProgramming,Kuhn-TuckerConditions, Geometrical Interpretation of KT-Conditions, KT-Points etc. Dynamic Programming: Bellman’s Principle of optimality of Dynamic Programming, Multistage decision problem and its solution by Dynamic Programming with finite number of stages, Solution of linear programmingproblemsas aDynamicProgrammingproblem

UNITV-QUEUINGTHEORY:-

IntroductiontoQueues,BasicElementsofQueuingModels,QueueDisciplines,MemorylessDistribution,RoleofExp onentialandPoissonDistributions,MarkovianProcess,ErlangDistribution,SymbolsandNotations,DistributionOf Arrivals,DistributionofServiceTimes, DefinitionofSteadyand TransientState, PoissonQueues.

References:-

1. Hadley,G.,“LinearProgramming.andMassachusetts”,Addison-Wesley
2. Taha,H.A,”OperationsResearch–An Introduction”,Macmillian
3. Hiller,F.S.,G.J. Lieberman,”IntroductiontoOperationsResearch”,Holden-Day
4. HarveyM.Wagner,”PrinciplesofOperationsRsearchwiththeApplicationstoManagerialDecisions”,PrenticeHal lofIndiaPvt.Ltd.
5. SwarupKetal, “OperationResearch”,S.Chand

CyberSecurity(MCA 315)

Course Outcome

1. Follow a structured model in Security Systems Development Life Cycle (SDLC)
2. Detect attack methodology and combat hackers from intrusion or other suspicious attempts at connection to gain unauthorized access to a computer and its resources
3. Protect data and respond to threats that occur over the Internet
4. Design and implement risk analysis, security policies, and damage assessment
5. Plan, implement and audit operating systems' security in a networked, multi-platform and cross platform environment
6. Provide contingency operations that include administrative planning process for incident response, disaster recovery, and business continuity planning within information security

UNIT I

Introduction to information systems, Types of information systems, Development of Information Systems, Introduction to information security, Need for Information security, Threats to Information Systems, Information Assurance, Cyber Security, and Security Risk Analysis.

UNIT II

Application security (Database, E-mail and Internet), Data Security Considerations- Backups, Archival Storage and Disposal of Data, Security Technology- Firewall and VPNs, Intrusion Detection, Access Control.

Security Threats - Viruses, Worms, Trojan Horse, Bombs, Trapdoors, Spoofs, E-mail viruses, Macro viruses, Malicious Software, Network and Denial of Services Attack, Security Threats to E-Commerce- Electronic Payment System, e-Cash, Credit/Debit Cards. Digital Signature, public Key Cryptography.

UNIT III

Developing Secure Information Systems, Application Development Security, Information Security Governance & Risk Management, Security Architecture & Design Security Issues in Hardware, Data Storage & Downloadable Devices, Physical Security of IT Assets, Access Control, CCTV and intrusion Detection Systems, Backup Security Measures.

UNIT IV

Security Policies, Why Policies should be developed, WWW policies, Email Security policies, Policy Review Process- Corporate policies- Sample Security Policies, Publishing and Notification Requirement of the Policies.

Information Security Standards- ISO, IT Act, Copyright Act, Patent Law, IPR. Cyber Laws in India; IT Act 2000 Provisions, Intellectual Property Law: Copy Right Law, Software License, Semiconductor Law and Patent Law.

References:-

1. Charles P. Pfleeger, Shari Lawrence Pfleeger, "Analysing Computer Security", Pearson Education India.
2. V.K. Pachghare, "Cryptography and Information Security", PHI Learning Private Limited, Delhi India.
3. Dr. Surya Prakash Tripathi, Ritendra Goyal, Praveen Kumar Shukla, "Introduction to Information Security and Cyber Law" Willey Dreamtech Press.
4. Schou, Shoemaker, "Information Assurance for the Enterprise", Tata McGraw Hill.
5. CHANDER, HARISH, "Cyber Laws and IT Protection", PHI Learning Private Limited, Delhi, India

Audit Course-1
Introduction to Programming and Computer Organization (MCA 316)

Course Outcomes

- To understand the structure, function and characteristics of computer systems.
- To understand the design of the various functional units and components of computers.
- Understand concepts of register transfer logic and arithmetic operations
- Explain different types of addressing modes and memory organization
- To identify the elements of modern instructions sets and their impact on processor design.
- To explain the function of each element of a memory hierarchy,
- Summarize the Instruction execution stages
- To presenting foundation concepts of programming and software code organization.
- Able to implement the algorithms and draw flowcharts for solving problems.
- Demonstrate an understanding of computer programming language concepts.

UNIT-I

Natural Numbers:-Well Ordering Principle, Principle of Mathematical Induction.

Set Theory:-Ordered Sets, Relations, Equivalence Relations and Partitions, Modular Arithmetic.

Functions:- Functions, Composition of Functions, one-one, onto and Inverse of a function

UNIT-II

Data representation: - signed and unsigned number representation, fixed and floating point representations. **Basic Electronics:**-

Digital Logic Boolean algebra. Combinational and sequential circuits, Gate Minimization.

Computers Fundamentals:-Functional Units-

Processor, Memory, Input/output, Register Organized Computer, Buses-Organization, Hierarchical Bus, Types, Control, Timing, Width, Clock.

UNIT-III

CPU Organization: Fundamentals, Instruction Set formats, modes, types, Fixed and Floating point arithmetic.

Architecture Concepts:-Instruction set architecture of a CPU-register, instruction execution cycle.

Pipelining: Basic concepts of pipelining, throughput and speedup, pipeline hazards.

UNIT-IV

Introduction to programming: -Problem solving and expression of solution through flowchart and algorithm.

Parts of a program:-

primitive data types, variables, operators and their precedence, expressions, input/output, conditionals and branching, looping statements.

Stored Programs: Procedures, Functions, Storage classes-scope and lifetime, recursion.

References:-

1. Discrete Mathematics and Its Applications: Kenneth H. Rosen
2. Digital Logic and Computer Design: M. Morris Mano
3. Fundamentals of Programming Languages: Dipali P. Bavishankar, Technical Publications

OperatingSystemsLab(MCA 351)

Course Outcomes

1. To provide an understanding of the design aspects of operating system concepts through simulation
2. Simulation of CPU Scheduling Algorithms. (FCFS, RR, SJF, Priority, Multilevel Queuing)
3. Simulation of Page Replacement Algorithm

To implement CPU Scheduling Algorithms

- FCFS
- SJF
- SRTF
- PRIORITY
- ROUNDROBIN

2. Simulate all Page Replacement Algorithms

- FIFO
- LRU

3. Simulate Paging Technique of Memory Management

Design & Analysis of Algorithms Lab (MCA 352)

(Using Java and Dot Net Framework)

Course Outcomes

- Understand problems by applying appropriate algorithms.
- Analyze the efficiency of various algorithms.
- Apply techniques of stacks and queues to solve problems.
- Solve a program in many ways using different techniques.

1. Program for Recursive Binary & Linear Search.
2. Program for Heap Sort.
3. Program for Merge Sort.
4. Program for Selection Sort.
5. Program for Insertion Sort.
6. Program for Quick Sort.
7. Study of NP-Complete theory.
8. Study of Cook's theorem.
9. Study of sorting network.

MCA (IV)

Database Management Systems (MCA 411)

Course Outcome:

1. Defines the basics of the relational data model.
2. Lists the database design process steps.
3. Will be able to design and implement properly structured databases that match the standards based under realistic constraints and conditions.
4. Develops an Entity-Relationship model based on user requirements.

UNIT I – INTRODUCTION: – The Evolution of Database Systems- Overview of a Database Management System- Outline of Database-System Studies- The Entity- RELATIONSHIP DATA MODEL: Elements of the E/R Model- Design Principles- The Modelling of Constraints- Weak Entity Sets

UNIT II - THE RELATIONAL DATA MODEL & ALGEBRA: - Basics of the Relational Model- From E/R Diagrams to Relational Designs Converting Subclass Structures to Relations Functional Dependencies- Rules About Functional Dependencies- Design of Relational Database Schemas - Multivalued

Dependencies.RELATIONAL ALGEBRA: Relational Operations-Extended Operators of Relational Algebra-Constraints on Relations

UNIT III-SQL:-Simple Queries in SQL-Subqueries-Full-Relation Operations-Database Modifications-Defining a Relation Schema-View Definitions- Constraints and Triggers: Keys and Foreign Keys-Constraint on Attributes and Tuples Modification of Constraints-Schema-Level Constraints and Triggers -Java Database Connectivity-Security and User Authorization in SQL

UNIT IV -INDEX STRUCTURE, QUERY PROCESSING:-Index Structures: Indexes on Sequential Files-Secondary Indexes-B-Trees-Hash Tables-Bitmap Indexes. QUERY EXECUTION: Physical-Query-Plan Operators-One-Pass, two-pass & index based Algorithms, Buffer Management, Parallel Algorithms- Estimating the Cost of Operations-Cost-Based Plan Selection-Order for Joins-Physical-Query Plan

UNIT V - FAILURE RECOVERY AND CONCURRENCY CONTROL:-Issues and Models for Resilient Operation-Undo/Redo Logging-Protecting against Media Failures

CONCURRENCY CONTROL: Serial and Serializable Schedules-Conflict Serializability-Enforcing Serializability by Locks-Locking Systems with Several Lock Modes-Concurrency Control by Timestamps, validation.

TRANSACTION MANAGEMENT: Serializability and Recoverability-View Serializability-Resolving Deadlocks-Distributed Databases: Commit and Lock

References:-

1. Hector Garcia-Molina, Jeff Ullman, and Jennifer Widom, "Database Systems: The Complete Book", Pearson Education, Second Edition, 2008.
2. Silberschatz, H. Korth and Sudarshan S., "Database System Concepts", 6th Edition, McGraw-Hill International, 2010.
3. Elmasri R. and Shamakant B. Navathe, "Fundamentals of Database Systems", 6th Edition, Addison Wesley, 2011.

COMPUTER NETWORK (MCA 412)

Course Outcomes

1. Describe communication models TCP/IP, ISO-OSI model, network topologies along with communicating devices and connecting media.
2. Apply knowledge of error detection, correction and learn concepts of flow control along with error control.
3. Classify various IP addressing techniques, subnetting along with network routing protocols and algorithms.
4. Understand various transport layer protocols and their design considerations along with congestion control to maintain Quality of Service.
5. Understand applications-layer protocols and elementary standards of cryptography and network security.

UNIT I-DATA COMMUNICATIONS:-

Data communication Components – Data representation and Data flow – Networks – Types of Connections – Topologies – Protocols and Standards – OSI model – Transmission Media – LAN – Wired LANs, Wireless LANs, Connecting LANs, Virtual LANs.

UNIT II-DATALINK LAYER:-

Error Detection and Error Correction – Introduction – Block coding – Hamming Distance – CRC – Flow Control and Error control – Stop and Wait – Go back – N ARQ – Selective Repeat ARQ – Sliding Window – Piggybacking – Random Access – CSMA/CD, CDMA/CA.

UNIT III-NETWORK LAYER:-

Switching – Logical addressing – IPV4 – IPV6 – Address mapping – ARP, RARP, BOOTP and DHCP – Delivery, Forwarding and Unicast Routing protocols.

UNIT IV-TRANSPORT LAYER:-

Process to Process Delivery – User Datagram Protocol – Transmission Control Protocol – SCTP – Congestion Control with Examples.

UNIT V – APPLICATION LAYER:-

Domain Name Space – DDNS – TELNET – EMAIL – File Transfer WWW – HTTP – SNMP – Cryptography – Basic concepts.

References:-

1. Behrouz A. Forouzan, "Data Communication and Networking", Tata McGraw-Hill, Fourth Edition, 2011.
2. Larry L. Peterson, Peter S. Davie, "Computer Networks", Elsevier, Fifth Edition, 2012.
3. William Stallings, "Data and Computer Communication", Eighth Edition, Pearson Education, 2007.
4. James F. Kurose, Keith W. Ross, "Computer Networking: A Top-Down Approach Featuring the Internet", Pearson Education, 2005.

Artificial Intelligence (MCA 413)

Course Outcomes :

1. Define the meaning of intelligence and study various intelligent agents.
2. Understand, analyze and apply AI searching algorithms in different problem domains.
3. Study and analyze various models for knowledge representation.
4. Understand the basic concepts of machine learning to analyze and implement widely used learning methods and algorithms.
5. Understand the concept of pattern
6. Classification and clustering techniques

Unit-I INTRODUCTION:- Introduction to Artificial Intelligence, Foundations and History of Artificial Intelligence, Applications of Artificial Intelligence, Intelligent Agents, Structure of Intelligent Agents. Computer vision, Natural Language Processing.

UNIT-II INTRODUCTION TO SEARCH:- Searching for solutions, Uniformed search strategies, Informed search strategies, Local search algorithms and optimistic problems, Adversarial Search, Search for games, Alpha - Beta pruning.

UNIT-III KNOWLEDGE REPRESENTATION & REASONING:- Propositional logic, Theory of first order logic, Inference in First order logic, Forward & Backward chaining, Resolution, Probabilistic reasoning, Utility theory, Hidden Markov Models (HMM), Bayesian Networks.

UNIT-IV MACHINE LEARNING:- Supervised and unsupervised learning, Decision trees, Statistical learning models, Learning with complete data - Naive Bayes models, Learning with hidden data - EM algorithm, Reinforcement learning,

UNIT-V PATTERN RECOGNITION:- Introduction, Design principles of pattern recognition system, Statistical Pattern recognition, Parameter estimation methods - Principle Component Analysis (PCA) and Linear Discriminant Analysis (LDA), Classification Techniques – Nearest Neighbour (NN) Rule, Bayes Classifier, Support Vector Machine (SVM), K-means clustering.

References:-

1. Stuart Russell, Peter Norvig, "Artificial Intelligence – A Modern Approach", Pearson Education
2. Elaine Rich and Kevin Knight, "Artificial Intelligence", McGraw-Hill
3. E. Charniak and D. Mc Dermott, "Introduction to Artificial Intelligence", Pearson Education
4. Dan W. Patterson, "Artificial Intelligence and Expert Systems", Prentice Hall of India

Compiler Design (MCA 414)

Course Outcomes:

1. Acquire knowledge of different phases and passes of the compiler and also able to use the compiler tools like LEX, YACC, etc.
2. Students will also be able to design different types of compiler tools to meet the requirements of the realistic constraints of compilers.
3. Understand the parser and its types, Top-Down and Bottom-up parsers and construction of LL, SLR, CLR, and LALR parsing table.
4. Implement the compiler using syntax-directed translation method and get knowledge about the synthesized and inherited attributes.
5. Acquire knowledge about run time data structure like symbol table organization and different techniques used in that.
6. Understand the target machine's run time environment, its instruction set for code generation and techniques used for code optimization

UNIT I - COMPILERS: GRAMMARS & AUTOMATA:-Languages – Grammars – Types of grammars – Context free grammar - regular expression - Recognizing of patterns - finite automation (deterministic & nondeterministic) Conversion of NFA to DFA - Conversion of regular expression of NFA – Thompson's construction-minimization of NFA–Derivation -parse tree– ambiguity

UNIT II- LEXICAL ANALYSIS:-Lexical analysis handles token specification-design of lexical analysis (LEX) - Automatic generation of lexical analyzer - input buffering - A language for specifying lexical analyzers-implementation of lexical analyzer

UNIT III - SYNTAX ANALYSIS – PARSING:-Definition - role of parsers - top down parsing - bottom-up parsing - Left recursion - left factoring - Handle pruning , Shift reduce parsing - operator precedence parsing –FIRST-FOLLOW-LEADING-TRAILING-Predictive parsing-recursive descent parsing.LR parsing–LR (0) items - SLR parsing – Canonical LR - LALR parsing - generation of LALR - Ambiguous grammars - error recovery

UNIT IV-SYNTAX DIRECTED TRANSLATION:-Intermediate Languages-prefix-postfix-Quadruple - triple - indirect triples – syntax tree- Evaluation of expression - three-address code- Synthesized attributes – Inherited attributes – Conversion of Assignment statements- Boolean expressions –Backpatching -Declaration-CASE statements.

UNIT V-CODE OPTIMIZATION:-Local optimization-Loop optimization techniques–DAG–Dominators-Flowgraphs –Storage allocations-Peephole optimization – Issues in Code Generation.

References:-

1. Alfred V. Aho, Jeffrey D. Ullman, Ravi Sethi, "Compilers, Principles, Techniques and Tools", Pearson Education 2011
2. Raghavan V., "Principles of Compiler Design", Tata McGraw Hill Education Pvt. Ltd., 2010.
3. David G. Gales, "Modern Compiler Design", Pearson Education, Reprint 2012.
4. Dasaradh Ramaiah. K., "Introduction to Automata and Compiler Design", PHI, 2011

RCA-E15MOBILECOMPUTING

Course Outcomes

1. Study and aware fundamentals of mobile computing.
2. Study and analyze wireless networking protocols, applications and environment.
3. Understand various data management issues in mobile computing.
4. Analyze different type of security issues in mobile computing environment.\
5. Study, analyze, and evaluate various routing protocols used in mobile computing

UNIT- I

Introduction,issuesinmobilecomputing,overviewofwirelesstelephony:cellularconcept,GSM:air-interface, channel structure, location management: HLR-VLR, hierarchical, handoffs, channel allocation incellularsystems, CDMA, GPRS.

UNIT-II

Wireless Networking, Wireless LAN Overview: MAC issues, IEEE 802.11, Blue Tooth, Wireless multipleaccess protocols, TCP over wireless, Wireless applications, data broadcasting, Mobile IP, WAP: Architecture,protocolstack, applicationenvironment, applications.

UNIT- III

Data management issues, data replication for mobile computers, adaptive clustering for mobile wirelessnetworks,Filesystem, Disconnected operations.

UNIT-IV

MobileAgentscomputing,securityandfaulttolerance,transactionprocessinginmobilecomputingenvironment.

UNIT- V

Ad Hoc networks, localization, MAC issues, Routing protocols, global state routing (GSR), Destinationsequenced distance vector routing (DSDV), Dynamic source routing (DSR), Ad Hoc on demand distancevectorrouting(AODV),Temporaryorderedroutingalgorithm(TORA),QoSinAdHocNetworks,applicationns.

References:-

1. J.Schiller,MobileCommunications,AddisonWesley.
2. A.Mehrotra,GSMSystemEngineering.
3. M.V.D.Heijden,M.Taylor,UnderstandingWAP,ArtechHouse.
4. CharlesPerkins,MobileIP,AddisonWesley.
5. CharlesPerkins,AdhocNetworks,AddisonWesley.

AuditCourse-2

RCA-A02FundamentalofDataStructure,NumericalandComputationalTheory

Course Outcomes

1. Apply the knowledge of data structure concepts and the various algorithms while designing and developing software and some hardware.
2. Analyze and prove the equivalence of languages and illustrate how to design finite state machines and convert regular expressions to FSA.

UNIT-I

Arrays:-Array Definition, Representation and Analysis, Single andMultidimensional Arrays, Searching:Sequential search, binary search, comparison and analysis, Sorting: Insertion Sort, Bubble sort, Quick Sort,TwoWayMerge Sort, Heap Sort.

Linked list:-Representation and Implementation of Singly Linked Lists, Two –way Header List, Traversingand Searching of Linked List, Overflow and Underflow, Insertion and deletion to/from Linked Lists algorithm(Beginning,endand middle).

UNIT-II

BinarySearchTrees:BinarySearchTree(BST),InsertionandDeletioninBST,ComplexityofSearchAlgorithm.

CurvefittingandApproximation:Methodofleastquares,fittingofstraightlines,polynomial,exponentialcurves.

Regression analysis: Linear and Non-linear regression, multiple regressions

UNIT-III

Time series Analysis and Hypothesis Testing: forecasting models and methods. Test of significance, Chi-square test, t-test, F-Test

Finite State Machines (FSM): Introduction, Deterministic (DFA), Nondeterministic (NFA). Conversions and Equivalence: Equivalence between NFA with and without ϵ transitions. NFA to DFA conversion. Minimization of FSM.

UNIT-IV

Regular Expression & Regular Set: Definition, Properties, Pumping Lemma, and Decision problem for regular language.

Grammar: Introduction, Definition, Different types, Derivation Tree, Different Normal Forms, Ambiguous Grammar and its implications, Chomsky hierarchy. Different Classes of Languages.

Pushdown Automata (PDA): Definition, PDA and CFL (Context-Free Language), Acceptance of Strings.

Turing Machine: Introduction, Turing Machine Model.

References:-

1. S. Lipschutz, "Data Structures", Mc-Graw Hill International Editions.
2. K.L.P. Mishra, N. Chandrasekaran, "Theory of Computer Science", PHI.
3. Rajendra Kumar, "Theory of Automata, Languages and Computation", Mc-Graw Hill.
4. M. Goyal, "Computer-Based Numerical & Statistical Techniques", Infinity Science Press.

MCA-451 Mini Project Lab

Course Outcomes

1. Learn to define objective and motivation of your mini - project Work in reference of your Project Title.
3. Learn to explain Hardware and Software technologies used in your project work.
4. Learn to present and explain DFDs of Project (DFD-0, DFD-1, DFD-2 ...).
5. Learn to present and explain ER Diagram of Project.
6. Learn to explain Front-End or User Interfaces (One by One) with Purpose and working.
7. Learn to explain Back-End or Database Tables used in your project.
8. Learn to explain Usability or Ultimate output of your project work.
9. Learn to explain Drawback or limitations of your project work.
10. Learn to explain how this work can be carried out in future for improvement.

RCA-452 Database Management Systems Lab

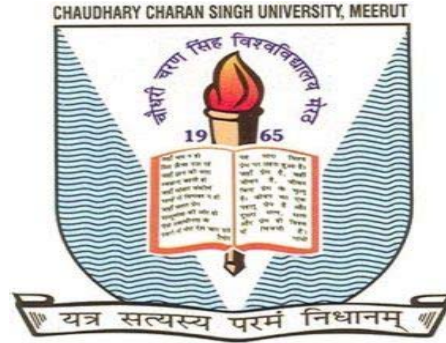
Course Outcomes:

1. Students get practical knowledge on designing and creating relational database systems.
2. Apply the basic concepts of Database Systems and Applications.
3. Understand various advanced queries execution such as relational constraints, joins, set operations, aggregate functions, trigger, views and embedded SQL
4. Use the basics of SQL and construct queries using SQL in database creation and interaction.

Practical:

1. Installing oracle.
2. Creating Entity-Relationship Diagram using case tools.
3. Writing SQL statements Using ORACLE/MYSQL:
 - a) Writing basic SQL SELECT statements.
 - b) Restricting and sorting data.
 - c) Displaying data from multiple tables.
 - d) Aggregating data using group function.
 - e) Manipulating data.
 - f) Creating and managing tables.
4. Normalization in ORACLE.
5. Creating cursor in oracle.
6. Creating procedure and functions in oracle.
7. Creating packages and triggers in oracle.

**CH CHARAN SINGH UNIVERISTY
MEERUT**



**MasterofComputerApplications
ofThirdYear**

(EffectivefromtheSession:2015-16)

STUDYANDEVALUATIONScheme
MCA(Master of Computer Application)
 (EffectivefromSession:2
 015-16)
YEARIII,
SEMESTER –V

S. No.	COURSE CODE	SUBJECT	PERIODS			EVALUATIONSCHEME				
			L	T	P	SESSIONALEXAM			ESE	Subject Total
						CT	TA	Total		
1.	MCA-511	ComputerNetwork	3	1	0	30	20	50	100	150
2.	MCA-512	NetFramework&C#* (Elective-II)	3	1	0	30	20	50	100	150
3.	MCA-513	SoftwareEngineering	3	1	0	30	20	50	100	150
4.	MCA-514	SoftwareProjectManagement (Elective-III)	3	1	0	30	20	50	100	150
5.	MCA-515	InformationStorage&Management (Elective-IV)	3	1	0	30	20	50	100	150
PARCTICALS										
6.	MCA-551	DotNetFramework&C#Lab	0	0	3	30	20	50	50	100
7.	MCA-552	ProjectBasedOn SoftwareEngineering Lab	0	0	3	30	20	50	50	100
8.	GP-501	GeneralProficiency	0	0	0	-	-	50	-	50
		Total	15	5	6	-	-	-	-	1000

Year-III,SemesterVI

SNo	Subject Code	Subject	Period	EvaluationScheme				Total
				Sessional			Exam	
				CT	TA	Total		
1	MCA-611	Colloquium	0-0-2	-	200	200	-	200
2	MCA-612	Project	0-0-24	-	300	300	500	800

List of Electives for MCA

MCA-Elective-II

NMCAE21	Network Security & Cryptography
NMCAE22	Neural Network
NMCAE23	Pattern Recognition
NMCAE24	Cloud Computing
NMCAE25*	Computer Network
NMCAE26*	DotNet Framework & C#

MCA-Elective-III

NMCAE31	Image Processing
NMCAE32	Simulation & Modeling
NMCAE33	Software Project Management
NMCAE34	Real Time Systems

MCA-Elective-IV

NMCAE41	Advanced Database Management Systems
NMCAE42	Information Storage & Management
NMCAE43	Software Testing
NMCAE44	Big Data

Note: -* To be opted by the students who did not study these courses in earlier semesters.

STUDENT PERFORMANCE AND LEARNING OUTCOMES

Session :- 2017-2018

Department of Computer Application

Program Outcome for all program offered by the Institution:-

Program Outcome (PO) - MCA

- Apply knowledge of Computing fundamentals, Computing specialization, Mathematics, and domain knowledge appropriate for the computing specialization to the abstraction and conceptualization of computing models from defined problems and requirements.
- Identify, formulate, research literature, and solve complex Computing problems reaching substantiated conclusions using fundamental principles of Mathematics, Computing sciences, and relevant domain disciplines.
- Design and evaluate solutions for complex computing problems, and design and evaluate systems, components, or processes that meet specified needs with appropriate consideration for public health and safety, cultural, societal, and environmental considerations.
- Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of information to provide valid conclusions.
- Create, select, adapt and apply appropriate techniques, resources, and modern computing tools to complex computing activities, with an understanding of the limitations.
- Understand and commit to professional ethics and cyber regulations, responsibilities, and norms of professional computing practice.
- Recognize the need, and have the ability, to engage in independent learning for continual development as a Computing professional.
- Demonstrate knowledge and understanding of computing and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- Communicate effectively with the computing community, and with society at large, about complex computing activities by being able to comprehend and write effective reports, design documentation, make effective presentations, and give and understand clear instructions.
- Understand and assess societal, environmental, health, safety, legal, and cultural issues within local and global contexts, and the consequential responsibilities relevant to professional computing practice.
- Function effectively as an individual and as a member or leader in diverse teams and in multidisciplinary environments.
- Identify a timely opportunity and using innovation to pursue that opportunity to create value and wealth for the betterment of the individual and society at large.

Specific Programme Outcomes (SPO) - MCA

- To prepare graduates who will create systems through software development to solve problems in Industry domain areas.

- To Prepare Graduates who will contribute to societal growth through research in their chosen field.
- To prepare graduates who will perform both as an individual and in a team through good analytical, design and implementation skills.
- To prepare graduates who will be lifelong learners through continuous professional development.

MCA-511COMPUTERNETWORK

Course Outcomes

1. Describe communication models TCP/IP, ISO-OSI model, network topologies along with communicating devices and connecting media.
2. Apply knowledge of error detection, correction and learn concepts of flow control along with error control.
3. Classify various IP addressing techniques, subnetting along with network routing protocols and algorithms.
4. Understand various transport layer protocols and their design considerations along with congestion control to maintain Quality of Service.
5. Understand applications-layer protocols and elementary standards of cryptography and network security.

Unit-I

Introduction Concepts: Goals and Applications of Networks, Network structure and architecture, The OSI reference model, services, Network Topology Design - Delay Analysis, Back Bone Design, Local Access Network Design, Physical Layer Transmission Media, Switching methods, ISDN, Terminal Handling.

Unit-II

Medium Access sub layer: Medium Access sub layer - Channel Allocations, LAN protocols -ALOHA protocols - Overview of IEEE standards -FDDI. Data Link Layer -Elementary Data Link Protocols, Sliding Window protocols, Error Handling.

Unit-III

Network Layer: Network Layer-Point-to-Point Networks, routing, Congestion control Internet networking- TCP/IP, IP packet, IP address, IPv6.

Unit-IV

Transport Layer: Transport Layer-Design issues, connection management, session Layer- Design issues, remote procedure call. Presentation Layer- Design issues, Data compression techniques, cryptography- TCP -Window Management.

Unit-V

Application Layer: Application Layer: File Transfer, Access and Management, Electronic mail, Virtual Terminals, Other application. Example Networks- Internet and Public Networks.

Text Books:

1. Forouzan, "Data Communication and Networking", TMH
2. A.S.Tanenbaum, Computer Networks, Pearson Education
3. W.Stallings, Data and Computer Communication, Macmillan Press

References:

1. Anuranjan Misra, "Computer Networks", Acme Learning
2. G. Shanmugarathinam, "Essential of TCP/IP", Firewall Media

COURSE OUTCOME

1. Explain various software characteristics and analyze different software Development Models.
2. Demonstrate the contents of a SRS and apply basic software quality assurance practices to ensure that design, development meet or exceed applicable standards.
3. Compare and contrast various methods for software design.
4. Formulate testing strategy for software systems, employ techniques such as unit testing, Test driven development and functional testing.
5. Manage software development process independently as well as in teams and make use of various software management tools for development, maintenance and analysis.

Unit-I:Introduction

Introduction to Software Engineering, Software Components, Software Characteristics, Software Crisis, Software Engineering Processes, Similarity and Differences from Conventional Engineering Processes, Software Quality Attributes. Software Development Life Cycle (SDLC) Models: Water Fall Model, Prototype Model, Spiral Model, Evolutionary Development Models, Iterative Enhancement Models.

Unit-II:Software Requirement Specifications(SRS)

Requirement Engineering Process: Elicitation, Analysis, Documentation, Review and Management of User Needs, Feasibility Study, Information Modeling, Data Flow Diagrams, Entity Relationship Diagrams, Decision Tables, SRS Document, IEEE Standards for SRS.

Software Quality Assurance (SQA): Verification and Validation, SQA Plans, Software Quality Frameworks, ISO 9000 Models, SEI-CMM Model.

Unit-III:Software Design

Basic Concept of Software Design, Architectural Design, Low Level Design: Modularization, Design Structure Charts, Pseudo Codes, Flow Charts, Coupling and Cohesion Measures, Design Strategies: Function Oriented Design, Object Oriented Design, Top-Down and Bottom-Up Design. Software Measurement and Metrics: Various Size Oriented Measures: Halstead's Software Science, Function Point (FP) Based Measures, Cyclomatic Complexity Measures: Control Flow Graphs.

Unit-IV:Software Testing

Testing Objectives, Unit Testing, Integration Testing, Acceptance Testing, Regression Testing, Testing for Functionality and Testing for Performance, Top-Down and Bottom-Up Testing Strategies: Test Drivers and Test Stubs, Structural Testing (White Box Testing), Functional Testing (Black Box Testing), Test Data Suit Preparation, Alpha and Beta Testing of Products.

Static Testing Strategies: Formal Technical Reviews (Peer Reviews), Walk Through, Code Inspection, Compliance with Design and Coding Standards.

Unit-V:Software Maintenance and Software Project Management

Software as an Evolutionary Entity, Need for Maintenance, Categories of Maintenance: Preventive, Corrective and Perfective Maintenance, Cost of Maintenance, Software Re-Engineering, Reverse Engineering. Software Configuration Management Activities, Change Control Process, Software Version Control, An Overview of CASE Tools. Estimation of Various Parameters such as Cost, Efforts, Schedule/Duration, Constructive Cost Models (COCOMO), Resource Allocation Models, Software Risk Analysis and Management.

References:

1. R.S.Pressman, Software Engineering: A Practitioners Approach, McGraw Hill.
2. Rajib Mall, Fundamentals of Software Engineering, PHI Publication.
3. K.K. Aggarwal and Yogesh Singh, Software Engineering, New Age International Publishers.

4. PankajJalote,SoftwareEngineering,Wiley
5. CarloGhezzi,M.Jarayeri,D.Manodrioli,FundamentalsofSoftwareEngineering,PHIPublication.
6. IanSommerville,SoftwareEngineering,AddisonWesley.
7. KassemSaleh,"SoftwareEngineering",CengageLearning.
8. Pfleeger,SoftwareEngineering,MacmillanPublication.

MCA513:DotNetFrameworkandC#

COURSE OUTCOME:

1. Learn about MS.NET framework developed by Microsoft.
2. You will be able to using XML in C#.NET specifically ADO.NET and SQL server
3. Be able to understand use of C# basics, Objects and Types, Inheritance
4. Learn creating and implement Applications with C#.
5. Learn to develop, implement, and demonstrate Component Services, Threading, Remoting, Windows services, web services.
6. Learn and be able to explain Security in the .NET framework and Deployment in the .NET.
7. Learn Assemblies and Deployment in .NET, Mobile Application Development.
8. Getting started with .net, data types & variables, using the .net framework , branching & flow control, Classes & objects, properties & methods, object oriented techniques etc.
9. Delegates & events, generics ,handling exceptions, collections classes

Unit-1

The.Netframework:Introduction,TheOriginof.NetTechnology,CommonLanguageRuntime(CLR),CommonTypeSystem(CTS),CommonLanguageSpecification(CLS),MicrosoftIntermediateLanguage(MSIL),Just-In-TimeCompilation,FrameworkBaseClasses.

Unit-II

C -Sharp Language (C#): Introduction, Data Types, Identifiers, Variables, Constants, Literals,Array and Strings, Object and Classes, Inheritance and Polymorphism, Operator Overloading,Interfaces, DelegatesandEvents.Typeconversion.

Unit-III

C#UsingLibraries:Namespace-System,Input-Output,Multi-Threading,Networkingandsockets,ManagingConsoleI/O Operations,WindowsForms, ErrorHandling.

Unit-IV

Advanced Features Using C#: Web Services, Window Services, Asp.net Web Form Controls,ADO.Net.DistributedApplicationinC#,UnsafeMode,GraphicalDeviceinterfacewithC#.

Unit-V

.NetAssembliesandAttribute:.NetAssembliesfeaturesandstructure,privateandshareassemblies, Built-Inattributeandcustom attribute.Introductionaboutgeneric.

References

1. Wiley,"BeginningVisualC#2008",Wrox
2. FergalGrimes,"Microsoft.NetforProgrammers".(SPI)
3. Balagurusamy,"ProgrammingwithC#",(TMH)
4. MarkMichaelis,"EssentialC#3.0:For.NETFramework3.5,2/e,PearsonEducation
5. ShibiParikkar,"C#with.NetFrameWork",FirewallMedia.

MCA-Elective-III

SoftwareProjectManagement

COURSE OUTCOME

1. Identify project planning objectives, along with various Course Outcomest/efforts models

2. Organize & schedule project activities to compute critical path for risk analysis
3. Monitor and control project activities
4. Formulate testing objectives and test plan to ensure good software quality under SEI- CMM

UNIT-I:IntroductionandSoftwareProjectPlanning

Fundamentals of Software Project Management (SPM), Need Identification, Vision and Scopedocument,ProjectManagementCycle,SPMObjectives,ManagementSpectrum,SPMFramework, Software Project Planning, Planning Objectives, Project Plan, Types of project plan,StructureofaSoftwareProjectManagementPlan,Softwareprojectestimation,Estimationmethods,Esti mationmodels,Decisionprocess.

UNIT-II:ProjectOrganizationandScheduling

Project Elements, Work Breakdown Structure (WBS), Types of WBS, Functions, Activities andTasks, Project Life Cycle and Product Life Cycle, Ways to Organize Personnel, Project schedule,Scheduling Objectives, Building the project schedule, Scheduling terminology and techniques,NetworkDiagrams:PERT,CPM,BarCharts:MilestoneCharts,GanttCharts.

UNIT-III:ProjectMonitoringandControl

DimensionsofProjectMonitoring&Control,EarnedValueAnalysis,EarnedValueIndicators:BudgetedCost for WorkScheduled(BCWS),CostVariance(CV),ScheduleVariance(SV),CostPerformanceIndex(CPI),Sche dulePerformanceIndex(SPI),InterpretationofEarned ValueIndicators,ErrorTracking,SoftwareReviews,TypesofReview:Inspections,Deskchecks, Walkthroughs,CodeReviews,PairProgramming.

UNIT-IV:SoftwareQualityAssuranceandTesting

TestingObjectives,TestingPrinciples,TestPlans,TestCases,TypesofTesting,LevelsofTesting,TestStrategi es,ProgramCorrectness,ProgramVerification&validation,TestingAutomation&TestingTools,Conceptof SoftwareQuality,SoftwareQualityAttributes,SoftwareQualityMetricsandIndicators,TheSEICapabilityM aturityModel(CMM),SQAActivities,FormalSQAApproaches:Proofofcorrectness,Statisticalqualityassura nce,Cleanroomprocess.

UNIT-V:ProjectManagementandProjectManagementTools

SoftwareConfigurationManagement:SoftwareConfigurationItemsandtasks,Baselines,PlanforChange,Ch angeControl,ChangeRequestsManagement,VersionControl,RiskManagement:Risksandrisktypes,RiskB reakdownStructure(RBS),RiskManagementProcess:Riskidentification,Riskanalysis,Riskplanning,Risk monitoring,CostBenefitAnalysis, Software Project Management Tools: CASE Tools, Planning and Scheduling Tools,MS-Project.

References:

1. M.Cotterell,SoftwareProjectManagement,TataMcGraw-HillPublication.
2. Royce,SoftwareProjectManagement,PearsonEducation
3. KieronConway,SoftwareProjectManagement,DreamtechPress
4. S.A.Kelkar,SoftwareProjectManagement,PHIPublication.

NMCAE42: InformationStorage&Management

COURSE OUTCOME

1. Learn storage networking technologies such as FC-SAN, IP-SAN, DAS, NAS, object-based, and unified storage.
2. Understand and articulate business continuity solutions – backup and replications, along with archive for managing fixed content
3. Explain key characteristics, services, deployment models, and infrastructure components of information storage infrastructure of classic and virtual infrastructure.
4. Describe information security requirements and solutions, and identify parameters for managing and monitoring storage infrastructure in classic, virtualized and cloud environments.
5. Explain physical and logical components of a storage infrastructure including storage subsystems, RAID and intelligent storage systems.

6. Learn managing & monitoring management of Industry standards (SNMP, SMI-S, CIM), Standard framework applications and Key management metrics thresholds, availability, capacity, security and performance.

Unit-I: Introduction to Storage Technology

Data proliferation and the varying value of data with time & usage, Sources of data and states of data creation, Data center requirements and evolution to accommodate storage needs, Overview of basic storage management skills and activities, The five pillars of technology, Overview of storage infrastructure components, Evolution of storage, Information Lifecycle Management concept, Data categorization within an enterprise, Storage and Regulations.

Unit-II: Storage Systems Architecture

Intelligent disk subsystems overview, Contrast of integrated vs. modular arrays, Component architecture of intelligent disk subsystems, Disk physical structure components, properties, performance, and specifications, Logical partitioning of disks, RAID & parity algorithms, hotsparring, Physical vs. logical disk organization, protection, and back end management, Array caching properties and algorithms, Front end connectivity and queuing properties, Front end to host storage provisioning, mapping, and operation, Interaction of file systems with storage, Storage system connectivity protocols.

Unit-III: Introduction to Networked Storage

JBOD, DAS, SAN, NAS, & CAS evolution, Direct Attached Storage (DAS) environments: elements, connectivity, & management, Storage Area Networks (SAN): elements & connectivity, Fibre Channel principles, standards, & network management principles, SAN management principles, Network Attached Storage (NAS): elements, connectivity options, connectivity protocols (NFS, CIFS, ftp), & management principles, IP SAN elements, standards (SCSI, FCIP, FCP), connectivity principles, security, and management principles, Content Addressable Storage (CAS): elements, connectivity options, standards, and management principles, Hybrid Storage solution overview including technologies like virtualization & appliances.

Unit-IV: Introduction to Information Availability

Business Continuity and Disaster Recovery Basics, Local business continuity techniques, remote business continuity techniques, Disaster Recovery principles & techniques.

Unit-V: Managing & Monitoring

Management philosophies (holistic vs. system & component), Industry management standards (SNMP, SMI-S, CIM), Standard framework applications, Key management metrics (thresholds, availability, capacity, security, performance), Metric analysis methodologies & trend analysis, Reactive and proactive management best practices, Provisioning & configuration change planning, Problem reporting, prioritization, and handling techniques, Management tool overview.

References

1. Information Storage and Management Storing, Managing, and Protecting Digital Information, by EMC, Hopkinton and Massachusetts, Wiley, ISBN: 978812652147

MCA-551 DotNet Framework & C# Lab

Course Outcome

At the end of this Lab course students will be able to:

- 1. Create user interactive web pages using ASP.Net.**
- 2. Create simple data binding applications using ADO.Net connectivity.**
- 3. Performing Database operations for Windows Form and web applications**

1. Programs using TCP Sockets (like date and time server & client, echo server & client, etc.)
2. Programs using UDP Sockets (like simple DNS)
3. Programs using Raw sockets (like packet capturing and filtering)

4. Programs using RPC
5. Simulation of sliding window protocols

Colloquium (MCA-611)

Course Outcomes

1. Carry out a substantial research-based project
2. Demonstrate capacity to improve student achievement, engagement and retention
3. Demonstrate capacity to lead and manage change through collaboration with others
4. Demonstrate an understanding of the ethical issues associated with practitioner research
5. Analyze data and synthesize research findings
6. Report research findings in written and verbal forms
7. Use research findings to advance education theory and practice.
8. Learn how to create unique, plagiarism free content and how to Publish work.

IndustrialProject (MCA-612)

Course Outcomes

1. Learn to work in real practical software and industrial development environment where outer world find and access software services for their particular domain in various technologies.
2. Brush-up their knowledge complete in interested areas and software and web technologies.
3. Demonstrate a sound technical knowledge of their selected project topic.
4. Undertake problem identification, formulation and solution.
5. Design engineering solutions to complex problems utilising a systems approach.
6. Conduct an engineering project.
7. Communicate with engineers and the community at large in written and oral forms.
8. Demonstrate the knowledge, skills and attitudes of a professional engineer.
9. Learn to work in a team to accomplish the desired task in time bound and quality frame form.
10. Learn how to create report of project and presentation with professional required skill set.
11. Student learn Presentation Skills, Discussion Skills, Listening Skills, Argumentative Skills, Critical Thinking, Questioning, Interdisciplinary Inquiry, Engaging with Big Questions, Studying Major Works